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- 1 [HCI Beyond the GUI: Design for Haptic, Speech, Olfactory, and Other Nontraditional Interfaces](#)
Philip Kortum

April 2008

HCI Beyond the GUI: Design for Haptic, Speech, Olfactory, and Other Nontraditional Interfaces

Publisher: Morgan Kaufmann Publishers Inc.

Full text available:

The ACM Learning Center, PDF (9.88 MB)

Bibliometrics: Downloads (6 Weeks): 43, Downloads (12 Months): 226, Downloads (Overall): 226, Citation Count:

As technology expands and evolves, one-dimensional, graphical user interface (GUI) design becomes increasingly limiting and simplistic. Designers must meet the challenge of developing new and creative interfaces that adapt to meet human needs and technological ...

Keywords: User Interfaces

- 2 [Networked Graphics: Building Networked Games and Virtual Environments](#)

Anthony Steed, Manuel Frazdnyk Oliveira

November 2009

Networked Graphics: Building Networked Games and Virtual Environments

Publisher: Morgan Kaufmann Publishers Inc.

Full text available:

The ACM Learning Center, ePub (12.88 MB), PDF (13.40 MB)

Bibliometrics: Downloads (6 Weeks): 10, Downloads (12 Months): 80, Downloads (Overall): 80, Citation Count: 1

This broad-ranging book equips programmers and designers with a thorough grounding in the techniques used to create truly network-enabled computer graphics and games. Written for graphics/game/VE developers and students, it assumes no prior knowledge.

Keywords: Computer Animation, Computer Graphics, Computer Science, Computers, Game Programming, Interactive & Multimedia, Networking, Video & Electronic, Virtual Reality

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